#include <stdio.h>

int main() {

int score;

// Prompt the user to enter the score

printf("Enter the score: ");

scanf("%d", &score);

// Check the score range and assign the grade accordingly

if (score >= 70 && score <= 100) {

printf("Grade: \*\*A\*\*\n");

} else if (score >= 60 && score <= 69) {

printf("Grade: \*\*B\*\*\n");

} else if (score >= 50 && score <= 59) {

printf("Grade: \*\*C\*\*\n");

} else if (score >= 40 && score <= 49) {

printf("Grade: \*\*D\*\*\n");

} else if (score >= 0 && score <= 39) {

printf("Grade: \*\*Fail\*\*\n");

} else {

printf("Invalid score entered.\n");

}

return 0;

}